**Standard: Digital Citizenship and Responsibility**
**Element: 4.2**
**Class: ITEC7445**
**Artifact: Copyright**

*Candidates model and facilitate the safe, healthy, legal, and ethical uses of digital information and technologies.*

1. **Briefly describe the artifact and the context in which it was created. What was your individual contribution(s)?**
   This artifact is used to **model and facilitate the safe, healthy, legal, and ethical use of digital information**. I developed a copyright power point presentation addressing the **safe, healthy, legal, and ethical use of digital information**. The copyright power point addresses the accessing of digital information and whether that can be shared or whether that information is copyrighted and not available for use even with correct citations.

2. **Explain how this artifact demonstrates mastery of the standard/element under which it is placed.**
   The copyright power point presentation meets mastery of the standard because I **modeled** and **facilitated** the **safe, healthy, legal, and ethical use of digital information**.
   In the copyright power point presentation I give examples of when it is **safe, healthy, legal, and ethical to use digital information** that has the potential to be copyrighted and not used. I used a power point presentation to **model** and **facilitate** the use of copyright violation through the use of scenarios.

3. **What did you learn from completing this artifact? What would you do differently to improve the quality of the artifact or the process involved in creating the artifact?**

   After reading and researching I learned a lot about copyright law. I learned that a movies' copyright will expire and then the movie becomes public domain and can be used by anyone. I could even use the movie for a fundraiser at school if needed.
   If I were to do this artifact again I would be more careful with the professionalism and double-check the grammatical errors.

4. **How did the work that went into creating the artifact impact school improvement, faculty development or student learning? How can the impact be assessed?**
   This field experience impacts faculty development. Teachers are always looking for technology and web tools to integrate into the classroom. This power point presentation gives them a quick way to check and see if they are violating copyright law.